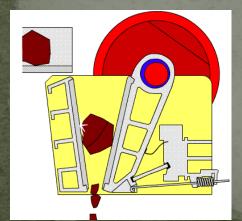
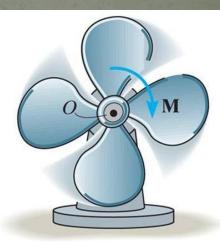




# Moments of Inertia

#### Chapter 10





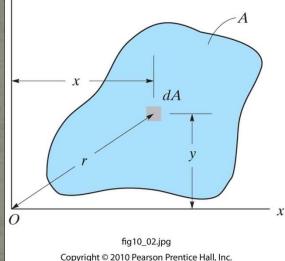
#### Overview

- Introduction
- Definition of Moment of Inertia
- Parallel Axis Theorem
- Radius of Gyration
- Composite Areas
- Product of Inertia
- Moments of Inertia for Inclined Axes
- Mass Moment of Inertia

## Definition

• The *moment of inertia* of a differential area *dA* about an axis is given by

 $dI_{x} = y^{2} dA$ • For the entire area, the moment of *inertia* is obtained by integration  $I_{x} = \int y^{2} dA$ 



• Likewise, the moment of inertia about the y-axis is

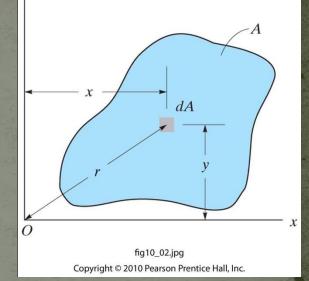
Α

$$dI_y = x^2 dA \implies I_y = \int x^2 dA$$

## Definition

 We may also take the moment of inertia about an axis perpendicular to the x-y plane through the point O.

$$dJ_o = r^2 dA$$



where *r* is the perpendicular distance from *dA* to the to the axis

• Integrating over the entire area we obtain the *polar* moment of inertia as  $J_o = \int r^2 dA = I_x + I_y$ 

 So the moment of inertia is always a positive value with unit m<sup>4</sup>, mm<sup>4</sup>, ft<sup>4</sup>, in<sup>4</sup> etc etc

#### Tables and Manuals

- In practice we generally don't need to do the integration
- Most Engineering manuals present Moments of Inertia of common shapes that have been compiled in some chart or table
- The back cover of your textbook provides this information
- The full integration may only be necessary for "irregular" shapes

## Parallel Axis Theorem

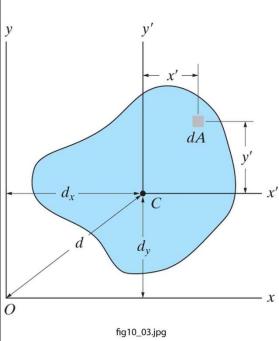
- The Parallel Axis Theorem enables us to find the moment of inertia about any axis parallel to an axis about which the moment of inertia is known
  - Consider an axis passing through the centroid of the area

$$I_{x} = \int_{A} (y' + d_{y})^{2} dA$$

$$I_{x} = \int_{A} y'^{2} dA + 2d_{y} \int_{A} y' dA + d_{y}^{2} \int_{A} dA$$

$$I_{x} = \int_{A} y'^{2} dA + 2d_{y} \int_{A} y' dA + d_{y}^{2} \int_{A} dA$$

$$I_{x} = \int_{A} y'^{2} dA + 2d_{y} \int_{A} y' dA + d_{y}^{2} \int_{A} dA$$
*centroidal* MOI *zero*



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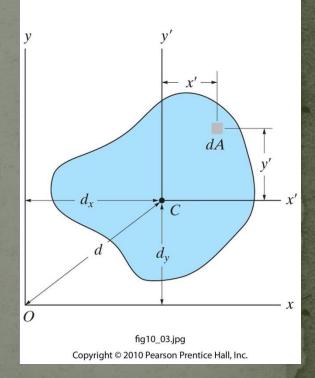
## Parallel Axis Theorem

Therefore

 $I_x = I_{x'} + Ad_y^2$ 

For the y-axis

 $I_{y} = \overline{I}_{y'} + Ad_{x}^{2}$ • For the polar moment of inertia $J_{0} = \overline{J}_{C} + Ad^{2}$ 



## Radius of Gyration

• If the moments and areas are <u>known</u>, the *radius of gyration* about an axis is given by

• For the y-axis

 $k_{y} = \sqrt{\frac{I_{y}}{A}}$ 

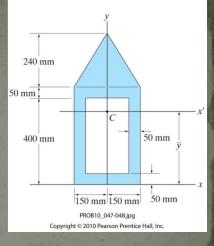
• For the polar moment of inertia

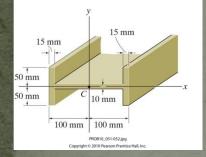
 $k_x = \sqrt{\frac{I_x}{A}}$ 

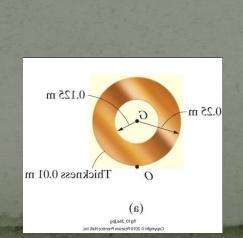
$$k_o = \sqrt{\frac{J_o}{A}}$$

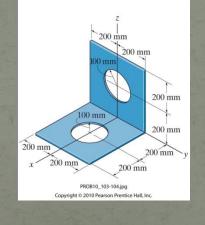
#### Composite Areas

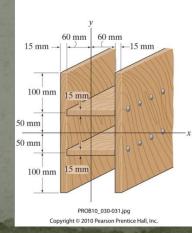
- A *composite area* is a series of connected simpler shapes
- The moment of inertia of a composite area is the algebraic sum of the moments of inertia of the constituent parts









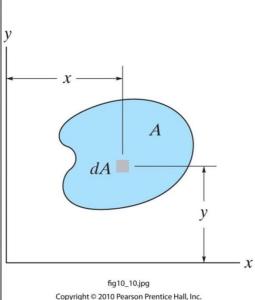


#### Product of Inertia

The product of inertia with respect to the x-axis (in other words an infinitesimally small dimension of dA in the x-axis) is defined as

$$I_{xy} = \int_A xy dA$$

 Note that if *dA* is formed from infinitesimally small dimensions in x and in y, the a double integral will be involved

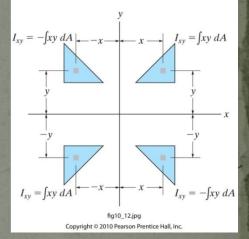


 Product of inertia enables us determine the maximum and minimum moments of inertia for an area

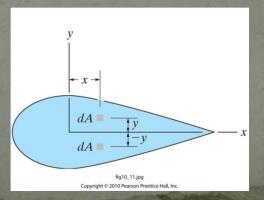
#### Product of Inertia - Properties

Product inertia may yield negative values

 The sign of the product of inertia will depend on which quadrant the area is located in



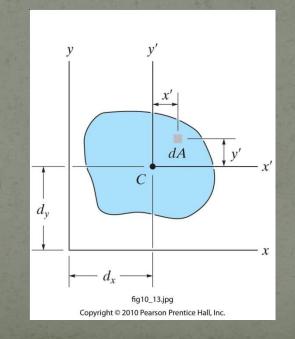
 Product inertia about an axis of symmetry will be zero



## Product of Inertia

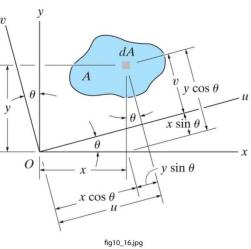
#### Parallel Axis Theorem: It can be shown that (please see text for full proof)

 $I_{xy} = I_{x'y'} + Ad_x d_y$ 



## Inclined Axes

Let's say *I<sub>x</sub>*, *I<sub>y</sub>*, and *I<sub>xy</sub>* are known.
Now we rotate our x-y reference frame through an angle θ to obtain orthogonal axes u and v respectively



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• It can be shown that (see text for full proof)

$$I_{u} = \frac{I_{x} + I_{y}}{2} + \frac{I_{x} - I_{y}}{2} \cos 2\theta - I_{xy} \sin 2\theta$$

$$I_{v} = \frac{I_{x} + I_{y}}{2} - \frac{I_{x} - I_{y}}{2} \cos 2\theta + I_{xy} \sin 2\theta$$

$$I_{uv} = \frac{I_x - I_y}{2} \sin 2\theta + I_{xy} \cos 2\theta$$

$$J_o = I_u + I_v = I_x + I_y$$

## Mass Moment of Inertia

- Consider a rigid body with a center of mass at G free to rotate about the z axis, which passes through G.
- if we apply a torque T about the z axis to the body, the body begins to rotate with an angular acceleration α.
- It turns out that T and  $\alpha$  are related by the equation T = I  $\alpha$  (analogous to F = ma)

• I is the *mass moment of inertia (MMI)* about the z axis and it is a measure of the resistance to the body to the angular motion

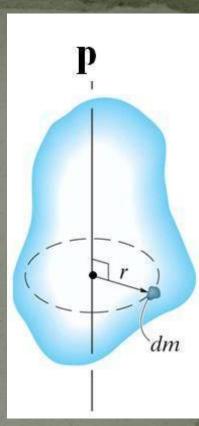


### Definition of MMI

- The MMI about the P axis is defined as
  - $I = \int_m r^2 dm,$

where *r*, is the "moment arm," aka the perpendicular distance from the axis to the arbitrary element dm.

 The MMI is always a positive quantity and has a unit of kg ·m<sup>2</sup> or slug · ft<sup>2</sup>.



#### Tables and Manuals

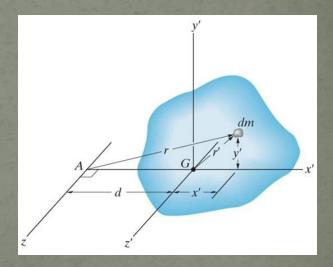
- In practice we generally don't need to do the integration
- Most Engineering manuals present Moments of Inertia of common shapes that have been compiled in some chart or table
- The back cover of your textbook provides this information
- Full integration may be necessary for irregularly shaped bodies

### Parallel Axis Theorem

• The MMI is defined about a specific axis.

• To find the MMI of the object about an axis parallel to an axis for which the MMI is already known we can use the Parallel Axis Theorem, which states

 $I_z = I_G + (m) (d)^2$ 

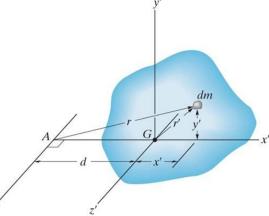


#### Radius of Gyration

• An alternate definition of MMI about an axis is

 $k = \sqrt{(I / m)}$ where k is called the *radius of gyration* 

 Finally, the MMI can be obtained by integration or by the method for *composite bodies*. The latter method is easier for many practical shapes.



## Questions & Comments

