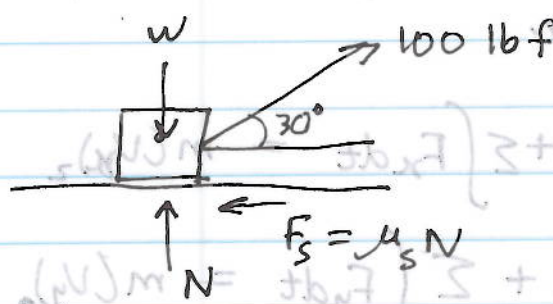


Principle of Linear Impulse & Momentum

F15-2 1-217



by Principle of Impulse and Linear Momentum

$$m(v_x)_1 + \int_{t_1}^{t_2} F_x dt = m(v_x)_2 \quad (1)$$

$m(v_x)_1 =$ initial momentum $= 0$ because crate starts from rest

$$\text{Impulse} = \int_{t_1}^{t_2} (F_x - F_s) dt$$

$$= \int_0^4 [100 \cos 30 - 0.2(150)] dt$$

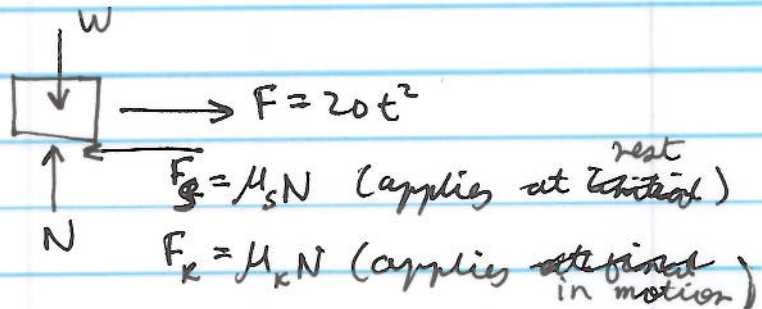
$$= 56.6 [t]_0^4 = 56.6 (4) = 226.41 \text{ N}\cdot\text{s}$$

from Eqn (1)

$$0 + 226.41 = 150(v_x)_2$$

$$(v_x)_2 = 1.5 \text{ ft/s.}$$

F 15-3



Principle linear Impulse and Momentum:

$$mv_1 + \sum \int F dt = mv_2 \quad (1)$$

$$mv_1 = 0$$

Impulse: we were not given time before static friction is overcome for motion start, so we must find it.

$$F - F_s = 0$$

$$20t^2 - 0.3(25)(9.81) = 0$$

$$t = 1.91 \text{ s.}$$

so impulse associated with motion from $t = 1.91$ to $t = 4$ s.

so impulse associated the motion

$$= \int_{t=1.91}^{t=4} (F - F_k) dt$$

$$= \int_{1.91}^4 [20t^2 - 0.25(25)(9.81)] dt$$

$$= \int_{1.91}^4 [20t^2 - 720.625] dt$$

$$= \left[\frac{20t^3}{3} - 720.625t \right]_{1.91}^4$$

$$= \frac{20(4)^3}{3} - 720.625(4) - \left[\frac{20(1.91)^3}{3} - 720.625(1.91) \right]$$

$$= 252.07 \text{ N.s}$$

Back to Eqn (1)

$$0 + 252.07 = 25V_2$$

$$V_2 = 10.08 \text{ m/s}$$

$$V_2 = 10.08 \text{ m/s}$$

$$V_2 = 10.08 \text{ m/s}$$

15-7

Principle of linear Impulse and Momentum

$$mv_1 + \int F dt = mv_2$$

for time 0 to 0.5

$$mv_0 + T(t_2 - t_1) = mv_{0.5}$$

$$0 + 30000(0.5) = 15000 V_{0.5}$$

$$V_{0.5} = 10 \text{ m/s}$$

time 0.5 - 1 s

$$15000(10) + 60000(0.5) = 15000 V_1$$

$$V_1 = 30 \text{ m/s}$$

time 1 - 1.5 s

$$1500(30) + 90000(0.5) = 1500 V_{1.5}$$

$$V_{1.5} = 60 \text{ m/s}$$

1.5 - 2 s

$$1500(60) + 60000(0.5) = 1500 V_2$$

$$V_2 = 80 \text{ m/s}$$

2 - 2.5 s

$$1500(80) + 30000(0.5) = 1500 V_{2.5}$$

$$V_{2.5} = 90 \text{ m/s}$$

mass due to fuel consumption

Those of doing Race Car analysis for your project! This would be a relevant analysis, but you would change the mass each time to account for loss of