



EGS 2321 - Engineering Analysis: Dynamics

Introduction





Overview

- Introduction
- What is Dynamics ?
- What to expect in this class.



Mechanics

- Mechanics is a branch of physics concerned with the behavior of objects that are at rest or in motion and subjected to the action of forces.
- Mechanics can be broadly subdivided into *Statics* and *Dynamics*
- Statics is a branch of mechanics that is concerned with the study of bodies that are in equilibrium, that is, either at rest or in motion with constant velocity.

Dynamics

- *Dynamics* is a branch of mechanics that studies the motion of bodies subject to acceleration.
- Dynamics can be subdivided to include topics such as *kinematics*, and *kinetics*.
- Kinematics is concerned with the geometry of the motion, whereas kinetics is concerned with methods to analyze the forces causing the motion.

Brief History of Dynamics

Major contributors include:

- Galileo Galilei (156 4 16 42): pendulums, falling bodies
- Sir Isaac Newton (1642 1727): Laws of motion, law of universal gravitation
- Others include: Kepler, Huygens, Euler, Lagrange, Laplace, D'Alembert and many others

A detailed history of dynamics can be found here

Applications of Dynamics

- Structural design of ANY vehicle: auto, train, aircraft, etc.
- Mechanical devices: motors, pumps, turbines, power tools, industrial equipment, machinery etc etc
- Prediction of motion of: satellites, projectiles, spacecraft, and many others
- And many other engineering problems whose solution requires the application of the principles of dynamics

Prerequisite Knowledge

- Success in grasping many of the methods and techniques is based on previous knowledge and experience in many fields including:
 - Algebra
 - Trigonometry
 - Geometry
 - Calculus (Differentiation, Integration)
 - Vectors
- See review topics in Appendix of textbook

How to Pass This Class

- Dynamics is an involving field of study, and requires critical thinking and a meticulous approach.
- The most effective way to study the course material is to <u>solve problems</u>.
- Reading course texts and problem solutions alone will be of limited value. You must work the problems on your own.
- Pay attention in class, ask questions. From home you may email me at any time.

Problem Solving 101

- Read the problem thoroughly, and try to associate the information and scenario with a theory you have studied.
- 2. Draw any relevant diagrams or tables.
- 3. Establish a coordinate system and apply the relevant principle, in mathematical form.
- 4. Solve the relevant equation by algebra, and append the correct units to your answer.

Problem Solving 101

- 5. Study your answer, and ask yourself, "...is my answer reasonable?..", "...does it make sense?..."
- 6. Review the problem and consider other ways the same solution could have been obtained.

Problem Solving

- Caution!: Yes, you will make errors, get mad, and frustrated, but it is what it is.
- Neat and organized presentation of your solutions is an indication of clear and organized thinking.
- You may use software applications you have learned in other classes, such to *Mathcad*, *Matlab* and others.

Assessment

- The course assessment will include the following:
- Quizzes: Weekly. Open book open notes.
 Typically one problem, 10 15 minutes
- Homework Assignments
- Tests: Monthly. Closed book. Formula sheet allowed, 45 mins – I hour. Covers work from that month
- Final : comprehensive exam, structured same as the tests

How Did That Go ?

